

Commencé le Monday 16 December 2024, 10:00

État Terminé

Terminé le Monday 16 December 2024, 10:38

Temps mis 37 min 51 s

Points 15,73/33,00

Note 9,54 sur 20,00 (47,68%)

Question 1

Incorrect

Note de 0,00 sur 1,00

When accessing an illegal address from a user process...

- a. The CPU sends a Page fault to your kernel
- b. The CPU sends a SIGSEGV to the kernel ✗
- c. The kernel sends a Page Fault to the process ✗
- d. The CPU sends a SIGSEGV signal to the process
- e. The CPU sends a Page Fault to the process
- f. The kernel sends a SIGSEGV signal to the process

Les réponses correctes sont : The kernel sends a SIGSEGV signal to the process, The CPU sends a Page fault to your kernel

Question 2

Partiellement correct

Note de 0,50 sur 1,00

The kernel is a process that is always running. Another process can run...

- a. concurrently to the kernel even on the same CPU/core because the CPU constantly switches between kernel and user mode ✓
- b. only if the computer has at least two CPUs or cores
- c. in parallel to the kernel even on the same CPU/core ✗

La réponse correcte est : concurrently to the kernel even on the same CPU/core because the CPU constantly switches between kernel and user mode

Question 3

Correct

Note de 1,00 sur 1,00

What happens if a hardware interrupt is emitted while a user process is active?

- a. All other interrupts are masked to prevent another interrupt from interrupting this interrupt handler.
- b. The user process is asked by a signal to yield in favor of the kernel.
- c. The user process is interrupted and the interrupt is handled in kernel space.✓
- d. The interrupt will be handled after the next timer interrupt.

La réponse correcte est : The user process is interrupted and the interrupt is handled in kernel space.

Question 4

Correct

Note de 1,00 sur 1,00

Select the correct affirmations.

- a. User root has the same privileges as the kernel
- b. Kernel can not be infected thanks to user / kernel separation
- c. As they are older and heavier, monolithic kernels tend to be slower than microkernels
- d. Ring 2 has more privileges than Ring 3✓

La réponse correcte est : Ring 2 has more privileges than Ring 3

Question 5

Correct

Note de 1,00 sur 1,00

When I press a key on the keyboard, it triggers

- a. A software interrupt
- b. A hardware interrupt✓
- c. A signal

La réponse correcte est : A hardware interrupt

Question 6

Correct

Note de 1,00 sur 1,00

What services does the kernel provide?

- a. Device drivers ✓
- b. Memory management ✓
- c. System calls ✓
- d. Memory allocation ✓

Les réponses correctes sont : Device drivers, Memory management, Memory allocation, System calls

Question 7

Partiellement correct

Note de 0,50 sur 1,00

Which of the following events results in a software interrupt?

- a. A division by zero ✓
- b. An access to a nonexistent memory page ✓
- c. An I/O event ✗
- d. Data that is moved from memory to L1 cache

Les réponses correctes sont : A division by zero, An access to a nonexistent memory page

Question 8

Correct

Note de 1,00 sur 1,00

The ELF file has the exact same structure for 32-bit and 64-bit architectures.

Veuillez choisir une réponse.

- Vrai
- Faux ✓

La réponse correcte est « Faux ».

Question 9

Partiellement correct

Note de 0,50 sur 1,00

Select the correct affirmations.

- a. Dynamic linking occurs at run time
- b. Static executables are more secure
- c. Static ELF is more portable than dynamic ELF ✓

Les réponses correctes sont : Static ELF is more portable than dynamic ELF, Dynamic linking occurs at run time

Question 10

Incorrect

Note de 0,00 sur 1,00

The Program Header in an ELF file points to...

- a. Possibly both -- ELF Section and Segment
- b. An ELF Segment
- c. An ELF Section ✗
- d. None of the other answers is correct.

La réponse correcte est : An ELF Segment

Question 11

Terminé

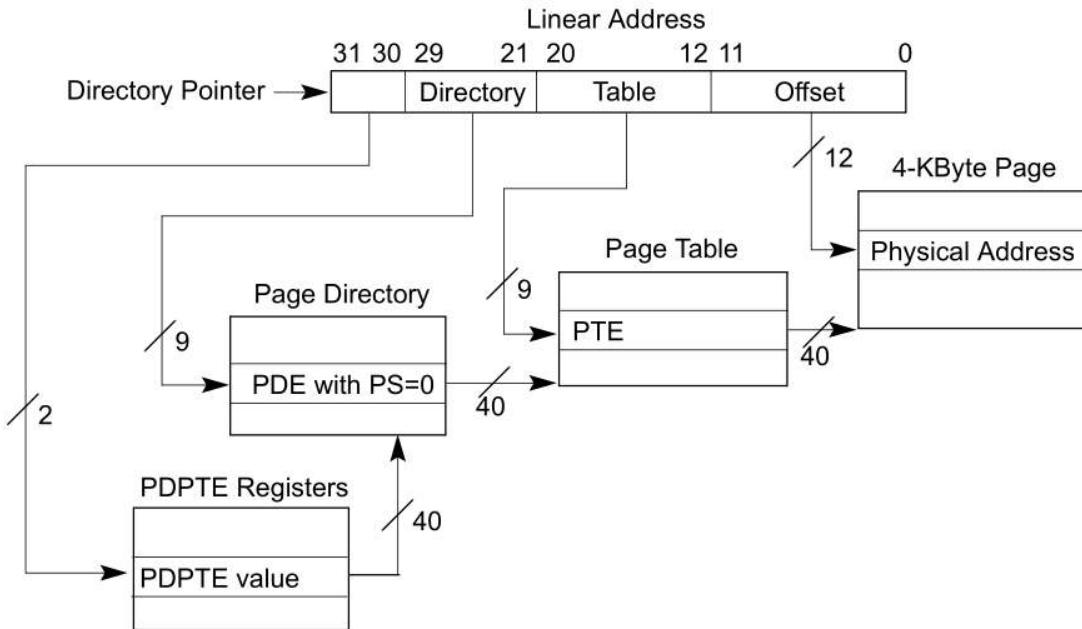
Non noté

Write-up

Explain paging process when the PAE feature is enabled. Your write-up must contain at least :

- The theoretical virtual address space size (use the proper units in the IEC notation).
- The theoretical physical address space size (use the proper units in the IEC notation).
- What's the purpose of PAE? How? What are its limitations?

You must justify your answers.



Edit the following...

When PAE is enabled, considering a given address in 32 bits the decoding process is complex

- Virtual address space size : 2^{32} addresses
- Physical address space size : Depends on the machine
- The limitations of PAE on a 32-bit system are : It is slow

Question 12

Partiellement correct

Note de 1,50 sur 3,00

Consider a 32 bit x86 CPU architecture (without PAE) and a page size of 4KiB. This is the page directory:

Page Directory

0x0	0xADDED
0x1	0xCAFE
0x2	0xFACE
⋮	⋮
0x5	0xFADED
⋮	⋮
0x150	0xABBA
⋮	⋮

Now consider the following page tables:

Page Tables

at frame	0xADDED	at frame	0xCAFE	at frame	0xFACE	at frame	0xFADED	at frame	0xABBA
0x0	0x0101	0x0	0x0201	0x0	0x0301	0x0	0x0401	0x0	0x0501
⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮
0x1	0x0102	0x1	0x0202	0x1	0x0302	0x1	0x0402	0x1	0x0502
⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮
0x3	0x0103	0x3	0x0203	0x3	0x0303	0x3	0x0403	0x3	0x0503
⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮
0x43	0x0104	0x43	0x0204	0x43	0x0304	0x43	0x0404	0x43	0x0504
⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮
0x10C	0x0105	0x10C	0x0205	0x10C	0x0305	0x10C	0x0405	0x10C	0x0505
⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮
0x143	0x0106	0x143	0x0206	0x143	0x0306	0x143	0x0406	0x143	0x0506
⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮
0x321	0x0107	0x321	0x0207	0x321	0x0307	0x321	0x0407	0x321	0x0507
⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮
0x543	0x0108	0x543	0x0208	0x543	0x0308	0x543	0x0408	0x543	0x0508
⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮

Note: All responses have to be given as a number to base 16 with prefix 0x.

Question 1

In which frame (to base 16) is the corresponding page table for the virtual address 0x543210?

This question is worth **1 points**.

Answer :

Question 2

Which physical frame (to base 16) contains the virtual address 0x543210?

This question is worth **1 points**.

Answer :

Question 3**What is the physical address (to base 16) corresponding to the virtual address 0x543210?**This question is worth **1 point**.

Answer : 0x0206

**Question 13**

Incorrect

Note de 0,00 sur 1,00

The mapping of new pages into your address space takes place...

- a. when you do a write memory access ✓
- b. when you call mmap(2) ✗
- c. when you do a read memory access
- d. when you call malloc(3)

Les réponses correctes sont : when you do a read memory access, when you do a write memory access

Question 14

Incorrect

Note de 0,00 sur 1,00

Segmentation can lead to external fragmentation

Veuillez choisir une réponse.

- Vrai
- Faux ✗

La réponse correcte est « Vrai ».

Question 15

Partiellement correct

Note de 0,33 sur 1,00

CR3...

- a. ...is set by the kernel ✓
- b. ...holds all page mappings directly
- c. ...points to the root node of the paging structures used by your CPU
- d. ...is modified each time you context switch to another process' task
- e. ...can be changed by a process

Les réponses correctes sont : ...points to the root node of the paging structures used by your CPU, ...is modified each time you context switch to another process' task, ...is set by the kernel

Question 16

Correct

Note de 1,00 sur 1,00

What is the most direct way for a user process to ask the kernel for more memory?

- a. calloc(3)
- b. malloc(3)
- c. fork(2)
- d. mmap(2) ✓
- e. moremem(2)

La réponse correcte est : mmap(2)

Question 17

Incorrect

Note de 0,00 sur 1,00

When a page is swapped out ...

- a. When a user process accesses the page afterwards, it receives the signal SIGSEGV ✗
- b. The page table entry is marked as invalid ✓
- c. The page table entry points to the address in the backing store
- d. The page is copied to the backing store

Les réponses correctes sont : The page table entry is marked as invalid, The page is copied to the backing store

Question 18

Correct

Note de 1,00 sur 1,00

On a system using paging, user processes manipulate virtual addresses?

Veuillez choisir une réponse.

- Vrai ✓
- Faux

La réponse correcte est « Vrai ».

Question 19

Partiellement correct

Note de 0,75 sur 1,00

The TLB...

- a. ...is completely flushed on write memory access ✗
- b. ...is a CPU cache ✓
- c. ...is completely flushed by writing to CR3 ✓
- d. ...is filled by your kernel
- e. ...is a paging structure
- f. ...is never flushed

Les réponses correctes sont : ...is a CPU cache, ...is completely flushed by writing to CR3

Question 20

Partiellement correct

Note de 0,33 sur 1,00

I/O bound tasks

have long ✗ CPU bursts and short ✗ I/O operations.

CPU bound tasks

have short ✗ CPU bursts and long ✗ I/O operations.

Interactive systems should assign

higher priority ✓ to I/O bound tasksand lower priority ✓ to CPU bound tasks.short long

Your answer is partially correct.

Vous en avez sélectionné correctement 2.

La réponse correcte est :

I/O bound tasks

have [short] CPU bursts and [long] I/O operations.

CPU bound tasks

have [long] CPU bursts and [short] I/O operations.

Interactive systems should assign

[higher priority] to I/O bound tasks

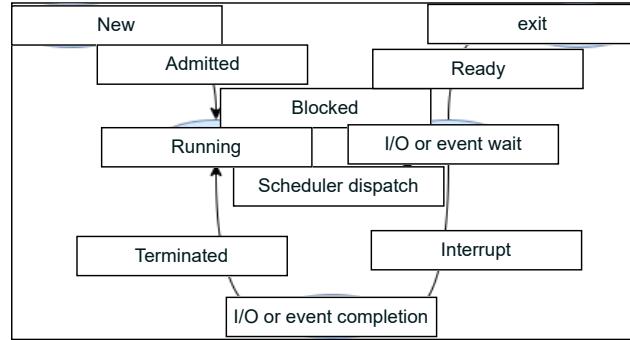
and [lower priority] to CPU bound tasks.

Question 21

Partiellement correct

Note de 0,82 sur 3,00

Fill the schema with the different scheduling states of a task and the transitions



Your answer is partially correct.

Vous en avez sélectionné correctement 3.

Question 22

Incorrect

Note de 0,00 sur 1,00

When a task blocked for an I/O event, upon completion of the event, the task goes back into...

- a. The running queue
- b. The completion queue
- c. The ready queue
- d. The wait queue ✗

La réponse correcte est : The ready queue

Question 23

Partiellement correct

Note de 0,17 sur 1,00

Which of the following statements are correct?

- a. Processes are organized as a tree ✓
- b. Processes always have a parent process (except the one with PID 1: init)
- c. A process has only one thread
- d. A process can be viewed as a group of threads ✓
- e. Processes can share registers with other processes ✗

Les réponses correctes sont : A process can be viewed as a group of threads, Processes always have a parent process (except the one with PID 1: init), Processes are organized as a tree

Question 24

Partiellement correct

Note de 0,50 sur 1,00

Which of the following statements are correct?

- a. Linux uses multiple priority queues ✓
- b. Round-Robin (RR) with small time quantum has smaller context switch overhead ✗
- c. Response time of RR is shorter than of FCFS ✓
- d. Completely Fair Scheduling results in high response times

Les réponses correctes sont : Response time of RR is shorter than of FCFS, Linux uses multiple priority queues

Question 25

Partiellement correct

Note de 0,50 sur 1,00

A directory on a filesystem...

- a. is part of the file's metadata
- b. translates file names to inode numbers
- c. is just another file ✓
- d. None of the other answers is correct

Les réponses correctes sont : is just another file, translates file names to inode numbers

Question 26

Incorrect

Note de 0,00 sur 1,00

Which of the following statements are correct?

- a. A soft link maps a file name to an inode ✗
- b. Hard links can link to files on a different filesystems
- c. A hard link maps a file name to another file name ✗
- d. None of the other answers are correct

La réponse correcte est : None of the other answers are correct

Question 27

Incorrect

Note de 0,00 sur 1,00

When we say everything is a file on Unix, we mean

- a. everything is actually a file ✗
- b. everything is abstracted through file-like objects

La réponse correcte est : everything is abstracted through file-like objects

Question 28

Correct

Note de 1,00 sur 1,00

A file descriptor...

- a. ...always represents a file on a block device
- b. ...is the index of an entry in the process' File Descriptor Table ✓
- c. ...represents objects on which we can use file-like operations ✓
- d. Entries in the per-process file descriptor table point to the system-wide open-file table ✓

Les réponses correctes sont : ...is the index of an entry in the process' File Descriptor Table, ...represents objects on which we can use file-like operations, Entries in the per-process file descriptor table point to the system-wide open-file table

Question 29

Partiellement correct

Note de 0,33 sur 1,00

What of the following is true about the VFS?

- a. Named pipes are abstracted as file-like objects in Linux
- b. System calls are abstracted as file-like objects in Linux
- c. The behaviors of the read and write system calls depend on the respective file type ✓
- d. Partitions are abstracted as file-like objects in Linux

Les réponses correctes sont : Named pipes are abstracted as file-like objects in Linux, Partitions are abstracted as file-like objects in Linux, The behaviors of the read and write system calls depend on the respective file type

Question 30

Correct

Note de 1,00 sur 1,00

Does the inode contain the file name?

Veuillez choisir une réponse.

- Vrai
- Faux ✓

La réponse correcte est « Faux ».

[◀ 1 - Processes & Memory](#)

Aller à...