

Algorithmics

Midterm #3 (C3)

Undergraduate 2nd year - S3#
EPITA

17 March 2021 - 9 : 30

Instructions (read it) :

- You must answer on **the answer sheets provided**.
 - No other sheet will be picked up. Keep your rough drafts.
 - Answer within the provided space. **Answers outside will not be marked:** Use your drafts!
 - Do not separate the sheets unless they can be re-stapled before handing in.
 - Pencil answers will not be marked.
 - The presentation is negatively marked, which means that you are marked out of 20 points and the presentation points (maximum of 2) are taken off this grade.
 - Code:**
 - All code must be written in the language Python (no C, CAML, ALGO or anything else).
 - **Any Python code not indented will not be marked.**
 - All that you need (class, types, routines) is indicated in the appendix (last page).
 - You can write your own functions as long as they are documented (we have to know what they do).
 - In any case, the last written function should be the one which answers the question.
 - Duration : 2h
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Lecture

Exercise 1 (The final frontier – 2 points)

Assume the following set of key $E = \{\text{data, kirk, neelix, odo, picard, q, quark, sisko, tuvok, worf}\}$ and the table 1 of hash values associated with each key of this set E . These values are lying between 0 and 10 ($m = 11$).

Table 1: Hash values

data	4
kirk	5
neelix	3
odo	1
picard	7
q	6
quark	2
sisko	7
tuvok	1
worf	7

Present the collision resolution for adding all the keys of the set E in the order of the table 1 (from **data** to **worf**):

1. using the linear probing principle with an offset coefficient $d = 3$;
2. using the hashing with separate chaining principle.

Exercise 2 (Representations – 3 points)

Let G be a simple undirected graph of 9 vertices, numbered from 0 to 8, represented by the following adjacency lists:

- 0 : {1, 2, 6}
- 1 : {0, 3, 4}
- 2 : {0, 8}
- 3 : {1}
- 4 : {1, 6, 5, 7}
- 5 : {4}
- 6 : {0, 4, 8}
- 7 : {4, 8}
- 8 : {6, 7, 2}

1. Give the adjacency matrix of G .
2. **Properties:** is the graph G
 - (a) connected?
 - (b) complete?
3. Fill-in the array of the degrees of G 's vertices.

Tutorial

Exercise 3 (Interval – 3 points)

Write the function `test_inter(T, a, b)` that checks whether the values of the a general tree T are in the interval $[a, b]$, for *first child - right sibling* implementation.

Exercise 4 (B-trees: Insertion – 7 points)

We work here with B-trees that contain only non zero naturals.

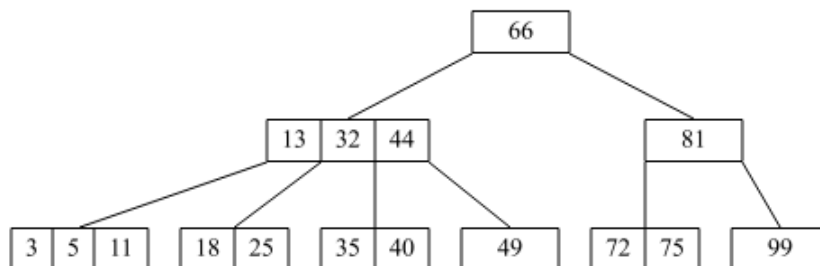


Figure 1: Btree with minimal degree 2

1. Using the "in going down" principle seen in tutorial (except bonus), draw the tree resulting from the insertion of the value 0 in the tree in figure 1.
2. Write the function `insert0(B)` that inserts la valeur 0 in the B-tree B . It returns the tree after insertion.

Exercise 5 (B-trees: Linear Representation – 5 points)

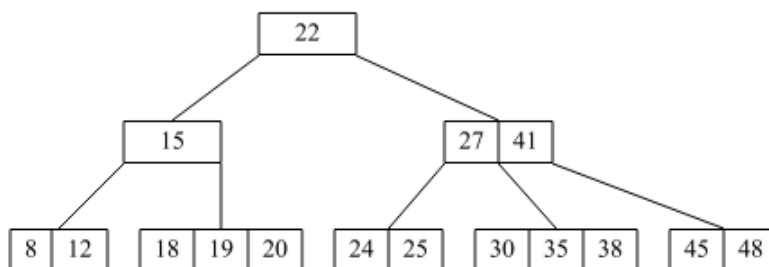


Figure 2: Btree with minimal degree 2

Remaining: A general tree $A = \langle o, A_1, A_2, \dots, A_n \rangle$ can be represented by $(o A_1 A_2 \dots A_n)$.

With B-trees, a node o is represented as a list of its keys: $\langle x_1, \dots, x_{k-1} \rangle$.
For instance, the tree in figure 2 is represented by the string:

$(\langle 22 \rangle (\langle 15 \rangle (\langle 8, 12 \rangle)(\langle 18, 19, 20 \rangle))(\langle 27, 41 \rangle (\langle 24, 25 \rangle)(\langle 30, 35, 38 \rangle)(\langle 45, 48 \rangle)))$

Write the function `btree2list(B)` that builds the linear representation (of type `str`) of the B-tree B if not empty, the empty string otherwise.

Appendix

Trees

The (general) trees we work on are the same as the ones in tutorials.

First child - right sibling implementation

- `B`: classe `TreeAsBin`
- `B.key`
- `B.child` : le premier fils
- `B.sibling` : le frère droit

B-Trees

The B-trees we work on are the same as the ones in tutorials.

- The empty tree is `None`
- The non empty tree is an object of the class `BTree` assumed imported.
 - `B.degree` is the degree (the order) of the B-Trees we deal with: it is a given constant!
 - `B.keys` : liste des clés
 - `B.nbkeys = len(B.keys)`
 - `B.children` : liste des fils (`[]` pour les feuilles)
 - `B = BTree(key_list, child_list)` construit un nouvel arbre

Given functions

with t the degree of the B-trees

- The function `split(B, i)` splits the child $n^{\circ}i$ of the tree B :
 - B is a nonempty tree and its root is not a $2t$ -node.
 - The child i of B exists and its root is a $2t$ -node.

Other authorised functions and methods

As usual: `len`, `range`, `min`, `max`, `abs`.

Also, on lists:

```
1 >>> help(list.insert)
2 ...     L.insert(index, object) -- insert object before index
3
4 >>> help(list.pop)
5 ...     L.pop([index]) -> item -- remove and return item at index (default last).
6         Raises IndexError if list is empty or index is out of range.
```

`str`:

Reminder:

```
1 >>> s = ""
2 >>> s += str(42)
3 >>> s
4 '42'
```

Your functions

You can write your own functions as long as they are documented: give their specifications (we must know what they do).

In any case, the last function should be the one which answers the question.