Algorithmics Midterm #2 (C2)

Undergraduate 1^{st} year S2# EPITA

novembre 2019

Instructions (read it):

- □ You must answer on the answer sheets provided.
 - No other sheet will be picked up. Keep your rough drafts.
 - Answer within the provided space. **Answers outside will not be marked**: Use your drafts!
 - Do not separate the sheets unless they can be re-stapled before handing in.
 - Penciled answers will not be marked.
- □ The presentation is negatively marked, which means that you are marked out of 20 points and the presentation points (maximum of 2) are taken off this grade.
- □ Code:
 - All code must be written in the language Python (no C, CAML, ALGO or anything else).
 - Any Python code not indented will not be marked.
 - All that you need (functions, methods) is indicated in the **appendix** (last page)!
- $\hfill\Box$ Duration : 2h



Du cours

Exercise 1 (A little coursework... - 4 points)

Let the tree B = $\{\varepsilon, 0, 1, 00, 01, 10, 11, 000, 011, 110, 111, 0001, 0110, 0111, 1101\}$.

- 1. Using the hierarchical order number as label for the nodes, draw the tree B.
- 2. What is the internal path length of the tree B?
- 3. What is the externe average depth of the tree B?

Exercise 2 (BST: search path - 2 points)

Which sequences among the following could be the values encountered during the research of the value 42 in a binary search tree?

- (I) 50 15 48 22 46 42
- (2) 48 15 45 22 47 42
- (3) 15 22 45 43 35 42
- (4) 22 45 43 15 35 42

Matrices

Exercise 3 (Transpose - Midterm~S2#~2019)

The transpose of a matrix A is the matrix A^{T} obtained by switching the rows and columns of the matrix A.

$$A = \begin{pmatrix} 1 & 3 & 5 \\ 2 & 4 & 6 \end{pmatrix}$$
then $A^{\mathsf{T}} = \begin{pmatrix} 1 & 2 \\ 3 & 4 \\ 5 & 6 \end{pmatrix}$

Write the function transpose that constructs and returns the transposed matrix of the non empty matrix M.

Exercise 4 (Vertical Symmetry – Midterm~S2#~2019)

Write the function v_symmetric that tests whether a matrix (assumed to be non empty) has a horizontal axis of symmetry (vertical symmetry).

1	1	10	10	7
10	0	9	3	8
3	1	4	7	5
0	8	1	1	1
3	1	4	7	5
10	0	9	3	8
1	1	10	10	7

Figure 1: Mat1

1	1	10	10	7
10	0	9	3	8
3	1	4	7	5
0	8	1	1	1
3	-1	- 4		$\overline{}$
്	1	4	7	U
10	0	9	3	8

Figure 2: Mat2

1	1	10	10	7
10	0	9	3	8
3	1	4	7	5
3	1	4	7	5
3 10	1 0	9	7	5 8

Figure 3: Mat3

Application examples on matrices in figures 1, 2 and 3:

```
>>> v_symmetric(Mat1)
True
>>> v_symmetric(Mat2)
False
>>> v_symmetric(Mat3)
True
```

Binary Trees

Exercise 5 (Maximum Path Sum - 2 points)

In a binary tree we define the value of a branch as the sum of the values of the nodes in that branch.

Write the function maxpath(B) that computes the maximum value of the branches of the binary tree B (whose keys are integers).

For instance, in the tree in figure 4 the returned sum is 26 = 13 + 8 + 5

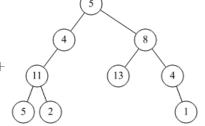


Figure 4: maximum = 26

Exercise 6 (Full? - 3 points)

In a binary tree we define the value of a branch as the sum of the values of the nodes in that branch.

Exercise 7 (Mystery - 2 points)

The function what below builds a list from a binary tree.

```
def what(B):
          R = []
          if B != None:
              q = Queue()
              q.enqueue(B)
              q2 = Queue()
              L = []
              while not q.isempty():
                  B = q.dequeue()
                   L.append(B.key)
                   if B.left != None:
11
12
                       q2.enqueue(B.left)
                   if B.right != None:
13
                       q2.enqueue(B.right)
                   if q.isempty():
15
                       R.append(L)
                       L = []
17
                       (q, q2) = (q2, q)
18
          return R
19
```

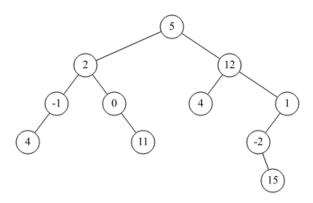


Figure 5: Arbre B

Give the result of the application, with B the tree in figure 5.

Appendix

Binary Trees

The binary trees we work on are the same as the ones in tutorials.

- None is the empty tree.
- The non-empty tree is an object of class BinTree which has 3 attributes: key, left, right.

```
class BinTree:

def __init__(self, key, left, right):

self.key = key

self.left = left

self.right = right
```

Authorised functions and methods

On lists:

- len
- append

Others:

- range
- abs
- min and max, but only with two integer values!

Queues for the code to read

The methods of the class Queue, assumed imported:

- Queue() returns a new queue;
- q.enqueue(e) enqueues e in q;
- q.dequeue() deletes and returns the first element of q;
- q.isempty() tests whether q is empty.

Your functions

You can write your own functions as long as they are documented (we have to known what they do). In any case, the last written function should be the one which answers the question.